S StudioDB
<Script File>
3/3/2024, 10:24 AM

📁**File Source**📁

#2 StudioDB - User Guide
StudioDB Docs
⟨9⟩ Scenes
⟨1⟩ Writer(s).
Ray Luka

Studio: StudioDB Team
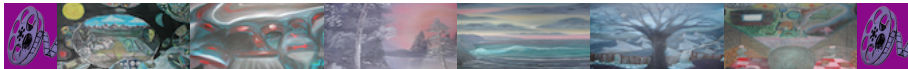
==============================
Script
#2 StudioDB - User Guide

Project
StudioDB Docs

==============================
By
Ray Luka

Genres
BIOGRAPHY, DOCUMENTARY

Type
Movie

Status
Started

Version
1.2

==============================

Scenes
《9》

Characters
《2》

Locations
0

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No Script Plot:

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🎬  #1   HEADING - STUDIODB - OVERVIEW
   《26》 Elements
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```

VERSION: 1.1

StudioDB - is a screenwriting app designed to write screenplays for Movies and Series with a point of view of an artist.

Note - you can use it to write any thing you can imagine- For Example: I am using the App to write this User Guide

It lets you include Artists in your Project - attach Actors (Artist) to your Characters- and the image you select for the Actor will be associated with the character as you write and read your script.

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<div align="center">

RAY
(thinking)
Hi

</div>

Now if Ray was casted with an Artist (Actor) - let's say John Doe - and John Doe had an image selected - then right above Ray his image would appear

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Every detail of the Script will be considered as an Object - you can view how each Character (object) is being used - read all the Scenes and Scripts the Character is attached to from the Project Tab (useful when it's a long Series or Saga you are writing)

Note - Characters and Locations are objects that exist inside a Project. In most cases they are fictional. Artists and Sites are real life objects that are used to make your Characters and Locations come to life.

Note - Artists and Sites exist outside of the Projects. They are attached to the Projects objects- like Characters and Locations. Each Artist and Site can exist in many Projects. But each Character and Location is unique to each Project.

Current version will let you import/export JSON files created by StudioDB

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STUDIODB: MAIN TAB MENU

Note - I am using Shot option - to create the headers - if you were writing actual script - the above line would look something like CLOSE UP: RAYS FACE

1: STUDIO

2: PROJECTS

3: SCRIPTS

4: ARTISTS

5: SITES

6: XSCRIPT

7: CLIPBOARDS

8: READ

Note - in Most cases - By Default - each screen/view will also have an info button - that will describe what you can do in that screen/view

Note - once you feel you don't need the info buttons - you can turn off all info buttons from Studio - Setting options

Note - Read contains all scripts created from external source - as Read Only - Example - this User Guide, StudioDB history and How to Guide Q&A

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🎬 *#2 HEADING - STUDIO TAB*
    《60》 Elements
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STUDIO: FIRST TAB

Control your Studio, Projects , Saved content and Settings (Shot, Transitions and Genres)

STUDIO: SIDEBAR

1: HOME

2: PROJECTS

3: SAVED

4: SETTINGS

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1 : HOME

Studio Home: Details, Contact Info and App Info

1 - Details - Starter View with your Studio Name, Studio Info, Studio Summary etc…

MENU : OPTIONS

  - Edit Studio — Name, Short Name, Abbreviation

  - Files Studio Report

   - App Store

2 : PROJECTS

Control all your Project Groups, Project Deletions and Project Imports from here

Note - Project Deletes can only occur from here

Note - Project Import from JSON file can ONLY occur in the Default Project Group

Note - the import JSON file needs to exist in StudioDB App folder. But for backups you should move your JSON file outside of StudioDB folder.

Note - Default Project Group cannot be edited or deleted

  - **Add Project**

  - **Add Project Group**

  - **Projects Files**

  - **ProjectGroups files**

SWIPE : ACTION ON PROJECT GROUP ROW

  - **Edit Project Group**

  - **Add Project**

PROJECT GROUP : DETAIL VIEW

List of all the Projects in the Selected Project Group

TOOLBAR : BUTTONS

1 - Add Project

   - **adding a new project in current Group**

2 - Delete Project Group

    - **delete the project group**

Note - if project exist in the deleted Project Group- they will be moved to the Default Project Group

Note - in Default Project Group - there is no Delete option- there is a Import Project JSON file option

SWIPE : ACTION ON PROJECT ROW

  - **Edit Project**

  - **Lock/Unlock Project**

  - **Delete Project**

3 : SAVED

All XProjects and XScripts saved in the Studio

Note - When you save a Project and create XProject - it saves and creates all Scripts -> XScripts in that Project. If you delete an XProject - all saved XScripts will also be deleted

Note - you can delete individual XScripts created by the XProject

Note - You can save Scripts individually and create XScript

SWIPE : ACTION

Read XScript and Delete options

4: SETTINGS

Shot, Transition and Genre

Activate- Deactivate- based on your preference- Control what option will appear during your writing process for Shots and Transition

Note - Users can create up to 10 custom Shot and Transition options that can appear as predefined options during their writing process.

Note - User also have the option to type in their Shot and Transition option - if it's other then the App Pre Defined or User Defined text.

And what options will appear during your Genre selection

CONTROL: OPTIONS

App Colors - on or off

Show Info Button - On or Off

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🎬 #3  HEADING - PROJECTS TAB
   《117》 Elements
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PROJECTS : SECOND TAB

PROJECTS: SIDEBAR

Select and add Project you want to work with.

Note - Deleting the Project can ONLY happen in the Studio Tab

MENU: OPTIONS

1 - Add New Project

2 - Report files on selected Projects

Sort - Title, Type (movie - series) or by Project Groups

Once Project is selected - it will show the Project Content View

PROJECTS: CONTENT VIEW

Assuming the Project is unlocked - you will be able to add, delete and edit all objects of the Project - Scripts, Artists, Characters, Locations and Saved XProject.

Note - Artists are NOT Project objects - you are just attaching an Artist object to your Project Object

Segment control to select the specific objects you want to work with

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SEGMENT: PROJECT CONTENT VIEW

1: SCRIPTS

2: CHARACTERS

3: LOCATIONS

4: ARTISTS

5: SAVED

6: HOME

All Project related Objects - are controlled from here

SEGMENT 1: SCRIPTS

Will let you Add, Edit and Lock Scripts

MENU: OPTIONS

1 - Add New Script to the Project

Note - This is the only place you will be allowed to
Add Scripts and Delete Scripts

2 - Import - StudioDB created Script JSON file

Note - the import JSON file needs to exist in StudioDB
App folder. But for backups you should move your
JSON file outside of StudioDB folder.

3 - Create selected Script files - PDF rtf or Script
JSON file

4 - Share - Project Report, Project <object>s
information

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SEGMENT 2: CHARACTERS

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1 - Will let you Add and Edit Character Group

2 - Will let you add Character into the default or
specific Group

MENU: OPTIONS

1 - Add New Character and Character Group to the
Project

Note - When you add a Character - it will allow you to
create a Character Group - if the Character belongs
to the Character Group that does not exist yet.

2 - Import Characters - From Clipboard or StudioDB created JSON file

3 - Copy Characters to Clipboard

4 - Selected Characters JSON file or PDF Report file

5 - Selected CharacterGroups PDF Report file

6 - Cut&Delete or Delete&Copy to Clipboard option on selected Characters

Note - Clipboard Characters could have been created from Copy, Cut or from Importing an exported StudioDB File

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CHARACTER GROUP: DETAIL VIEW

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1 - Will let you Add, Edit and delete Characters in the selected Character Group

2 - Will let you delete the selected Character Group

Note - if there are any Characters in the deleted Character Group- they will be moved to the Default Character Group

Note - Default Character Group cannot be edited or deleted

CHARACTER : DETAIL VIEW

Cast the Character by double tapping the image on the header or select the option from the menu button

1 - Create selected Character files

MENU: OPTIONS

2 - Set the selected Character Scripts

Note - by default - all Characters that are created will also be added to all current Scripts in the Project . You can turn off the switch if you want to control who will appear in each specific Script

3 - Cast the current Character from the Project Actor List

SEGMENT 3: LOCATIONS

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1 - Will let you Add and edit Location Group

2 - will let you add Location into the default or specific Group

1 - Add New Location and Location Group to the Project

Note - When you add a Location - it will allow you to create a Location Group - if the Location belongs to the Location Group that does not exist yet.

2 - Import Locations - From Clipboard or StudioDB created JSON file

3 - Copy Locations to Clipboard

4 - Selected Locations JSON file or PDF Report file

5 - Cut&Delete or Delete&Copy to Clipboard option on selected Locations

Note - Clipboard Locations could have been created from Copy, Cut or from Importing an exported StudioDB File

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LOCATION GROUP: DETAIL VIEW

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1 - Will let you Add, Edit and delete Locations in the selected Location Group

2 - Will let you delete the selected Location Group

Note - if there are any Locations in the deleted Location Group - they will be moved to the Default Location Group

Note - you cannot edit or delete the Default Location Group

LOCATION : DETAIL VIEW

Select a Site by double tapping the image button on the header or select the option from the menu button

1 - Create selected Location files

2 - Set the selected Location Scripts

3 - Select a Site for current Location

SEGMENT 4: ARTISTS

Will let you select all the Artist you want to be
associated with this Project - Actors, Writers,
Directors and Producers

4 Options - Actors, Writers, Directors and Producers

Note - all Artists that exist in your App will be
allowed to be an Actor, Writer, Director or Producer-
regardless of what their profile says

MENU: OPTIONS

Share Project Artists info

Note - Once the Artists are selected for the Project -
they will be available for casting Characters and for
Script Writers, Directors, Producers options

SEGMENT 5: SAVED

Will let you see if there are any saved Project
Versions and will allow you to create a Saved Project
Version

MENU: OPTIONS

1 - Save a Project Version -> XProject

X PROJECT: DETAIL VIEW

Here you can view and read the saved Script Versions -
by selecting the XScript

Note - you can also view and read XProject/XScript -
from the Studio Tab - 'Saved' segment

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SEGMENT 6: HOME

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From here you can see the details and stats of the Project

In Project Detail - edit Project Info and Project Summary

MENU: OPTIONS

1 - Edit Project

2 - Project Files - PDF Report and Project JSON file

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🎬 #4  HEADING - SCRIPTS TAB
   《159》 Elements
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SCRIPTS: THIRD TAB

SCRIPTS: SIDEBAR

Select the Script you want to view and edit

Note - Script delete can ONLY happen on the Projects Tab -> Scripts

Sort by Projects and Title

Once the Script is selected - Script Content View - Segment Control to select the Script object that you want to control

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SCRIPT: CONTENT VIEW

Assuming the Script and Project are unlocked - you can control all Script related Objects

SEGMENT: SCRIPT CONTENT VIEW

1: SCENES

2: CHARACTERS

3: LOCATIONS

4: SAVED

5: HOME

SEGMENT 1: SCENES

Note - All writing and editing of the Scripts Elements take place through this Segment option - after selecting the Scene- right shows the detail of the Scene- read or write the selected Scene

1 - Will let you Add, Delete, Edit, Copy, Cut & Paste

Scenes

Note - Paste = Import

1 - Add New Scene to the Script

Note - By Default - the New Scene is added at the End

Swiping the Scene Row and selecting menu option - option to add new Scene before or after the swiped Scene

Delete and Move Scenes in the Script

Note - Delete Scene - will ask you if you also want to Delete the Elements in the Scene - option to move elements to the Clipboard - if you wanted to move those Elements to a different Scene

2 - Import Scenes from Clipboard Scenes, Clipboard XScript, StudioDB JSON file, or XScript JSON file

Note - the import JSON file needs to exist in StudioDB App folder.   But for backups you should move your JSON file outside of StudioDB folder.

3 - Copy Scenes (and its Elements) to the Clipboard Scene

Note - You can select all Scenes or choose the Scenes you want to copy to the Clipboard Scene

4 - Selected Scenes Files - PDF rtf or JSON file

5 - Cut & Delete or Cut & Copy to Clipboard Scene options

Note - You can select Scenes that you want to Cut & Delete or Cut & Copy to Clipboard for existing Script

 - Edit Scene

- Menu option - add before or after swiped Scene

- Menu option - Import Clipboard after swiped Scene

Note - Clipboard Scenes could have been created from Copy, Cut or from Importing Scenes from exported StudioDB File

 - Menu option - Import from StudioDB Scenes JSON file

SEGMENT 2: CHARACTERS

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1 - Will let you control what Characters from the Project List that belong to this Script.

Note - For Scenes to have access to the Characters - they need to exist here first

Note - By Default - All Characters created in a Project - will be available for all the Scripts within that Project

Note - When you create a Project - Project to Script Character Switch is defaulted to ON.

MENU: OPTIONS

1 - Set Characters

Add all - or select specific Characters that belong in the current Script

2 - Sync Script Characters

Sync will reconnect all the Characters and Scenes

Note - Characters to Scenes to Elements matching process

Note - recommend to refresh after imports - to make sure the connection are still present - or when you manually entered a name and later created the Character

3 - Share Script Characters

Selecting a Character will show Scripts Character Detail

From there you can set all the Scenes this character will appear in

View Current Scenes the character is attached too - and all his dialogue in the Scene

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SEGMENT 2: LOCATIONS

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1 - Will let you control what Locations from the

Project List that belong to this Script.

Note - For Scenes to have access to the Locations- they need to exist here first

1 - Set Locations

Add all - or select specific Locations that belong in the current Script

Selecting a Location will show Scripts Location Detail

From there you can set all the Scenes for this Location

View Current Scenes the Location is attached too

SEGMENT 4: SAVED

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1 - Will allow you to create a saved version of your Script - that will be stored internally.

A Version of your Script at a specific point in time.

MENU: OPTIONS

1 - Save a version of your Script -> XScript

SWIPE: XSCRIPT ROW

Delete a Saved Version of your Script

Selecting XScript - will push you to Read XScript

From here - you can Export XScript to a File or Copy XScript to Clipboard Scenes

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SEGMENT 5: HOME

Options

1 - Script Details - genres, info, plot, etc.

2 - Script Stats

3 - Read

4 - Set Script Writers, Directors and Producers from Projects Writers, Directors and Producers list

1 - Edit Script

Script Title - Script Order - Status - Genre - Based On - Writer

Note - For Writer options - the Artist (writer) have to be attached to the Project first for that Artist (writer) to be available for Script Writer.

2 - Files Script

Script PDF rtf file or Script JSON file

SCRIPT: DETAIL VIEW

Script title page - writers, type, status, info, plot…

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SCENE: DETAIL VIEW

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Elements - Characters - Locations

ELEMENTS : TAB

1: ELEMENTS

1 - writing the Scene

2: CHARACTERS

2 - Characters attached to the Scene

3: LOCATIONS

3 - Locations attached to the Scene

MENU: OPTIONS

1 - Import Clipboard Elements (top or end)

2 - Export - Copy Elements to Clipboard

3 - Export - Scene Files

PDF rtf or JSON file

4 - Cut&Delete or Cut&Copy to Clipboard Elements

BUTTON: WRITE

Write and modify your Scene Elements

*** Write the Script ***

BOTTON: ADD ELEMENT

A new way of writing in Version 1.1 - beside in the Write View

Note - it will add a blank element - which it will let you select the type - Action, Dialogue, Note, Shot or Transition

DOUBLE TAP : ELEMENT ICON

Turns the Row into editable Row

Note: Version 1.1 change

SWIPE: ELEMENT ROW

1 - Add Element after selected Element

Note - Version 1.1 addition - an additional option to insert elements - opposed to Write View

2 - Write after selected Element

3 - Import Clipboard after selected Element

Heart of writing Scripts in StudioDB - Fingers do the writing

1: SHOT

1 - Predefined and User Created setting SHOT options - Tap it - or type in your SHOT

2 - Enter additional text - if needed - Return —> push you to Action

Note - in Studio-Settings you can deactivate certain words you don't use - if you choose to

2: ACTION

1 - Type in your Action - Return - repeat or move on to another Element

3: DIALOGUE

1 - Tap Add Characters Button - to Select the Character in current Scene- if the Character is not present

Note - Can set Characters to Scene - or type in the Character Name Return - will check if the Character exist in the Script - if it does - it will add it to the current Scene and Dialogue

1 - Tap the Character or Write the Character Name

2 - if you want to enter parentheses- enter it — if not - return —> will push you to dialogue text

3 - type in the dialogue- return —> repeat 1-2-3 or move on to another Element

4: NOTE

1 - Type in your Note - Return —> repeat or move on to another Element

5: TRANSITION

1 - Predefined and User created TRANSITION options - or Type in your Transition - Return —> push you to Action

Note - can control what Transitions options show up here - by deactivating any words you don't use

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CHARACTERS : TAB

All the Characters attached to the Scene

MENU: OPTIONS

1 - Set scene Characters

2 - Sync Characters

Sync will check the Script Character List - if that Character exist - It will link the Dialogue to that Character and Add it as an option for Character button selection

LOCATIONS : TAB

All the Locations attached to the Scene

MENU: OPTIONS

1 - Set Locations to the Scene

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  🎬  #5   HEADING - ARTISTS TAB
     《12》 Elements
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ARTISTS : FOURTH TAB

Artists - StudioDB stores all the Actors, Writers, Directors & Producers you want to use in your Projects .

1 - Add, Edit and Delete Artists from this Tab.

MENU: OPTIONS

1 - Add New Artist

2 - Artists file

   Selected Artists - PDF Report file or JSON file

Note - StudioDB - will have created few Artists for the Freemium Version

3 - Import Artists JSON file

Note - this file is StudioDB created by your self or another StudioDB user

Note - the import JSON file needs to exist in StudioDB App folder.   But for backups you should move your JSON file outside of StudioDB folder.

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🎬 #6  HEADING - SITES TAB
   《11》 Elements
==================================================
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SITES: FIFTH TAB

Sites - StudioDB stores all Sites you want to attach to your Locations in your Projects .

1 - Add, Edit and Delete Site from this Tab.

MENU: OPTIONS

1 - Add New Site

2 - Sites file

   Selected Sites - PDF Report file or JSON file

3 - Import Sites JSON file

Note - this file is StudioDB created by your self or another StudioDB user

Note - the import JSON file needs to exist in StudioDB App folder.   But for backups you should move your JSON file outside of StudioDB folder.

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🎬 #7 HEADING - XSCRIPTS TAB
  《5》 Elements
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XSCRIPT: SIXTH TAB

This Tab contains all the saved Script Versions - known as XScript

Note - You could had created a XScript by saving a Script or by saving a Project

You can Delete , Read and create Files or XScript Clipboard from this tab.

Note - No editing can happen to Saved XScript. You can add the content of XScript into new or existing Script by saving it to a file and importing back or copy into XScript Clipboard and importing.

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🎬 **#8 HEADING - CLIPBOARDS TAB**
  《28》 *Elements*
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XSCRIPT: SEVENTH TAB

This Tab contains all Clipboards created in the App

Note - You could had created a Clipboard by importing a saved StudioDB JSON file or in the Apps Project, Script, Scene or XScript objects

You can Delete , View or import from JSON file and create new Clipboards.

Note - the import JSON file needs to exist in StudioDB App folder.   But for backups you should move your JSON file outside of StudioDB folder.

CLIPBOARDS : OPTIONS

1: CHARACTERS

Characters Clipboard created in Projects Tab - Characters Segment - with export menu button option - Copy Characters to Clipboard

Characters Clipboard created in Projects Tab - Characters Segment - with Cut/Delete Characters with option to Copy Characters to Clipboard

Note - In Characters Clipboards you can import a Character(s) JSON files

2: LOCATIONS

Locations Clipboard created in Projects Tab - Locations segment- with export menu button option - Copy Locations to Clipboard

Locations Clipboard created in Projects Tab - Locations Segment - with Cut/Delete Locations with option to Copy Locations to Clipboard

Note - In Locations Clipboards you can import a Location(s) JSON files

3: SCENES

Scenes Clipboard created in Scripts Tab - Scenes Segment - with export menu button option - Copy Scenes to Clipboard

Scenes Clipboard created in Scripts Tab - Scenes

Segment - Cut/Delete Scenes with option to Copy Scenes to Clipboard

Note - In Scenes Clipboards you can import a Script(s) JSON files

Note - Each Script will be in A Scenes Clipboard - with each containing all the Script Scenes

4: ELEMENTS

Elements Clipboard created in Scenes detail - with export menu button option - Copy Elements to Clipboard

Elements Clipboard created in Scenes detail - with Cut/Delete Elements with option to Copy Elements to Clipboard

Elements Clipboard created in Scenes Segment- Delete Scene with option to Copy Elements to Clipboard

Note - Elements clipboard you can import a Scene(s) JSON file

Note - A Elements Clipboard created for each Scene in the Scenes JSON file

5: XSCRIPTS

XScripts Clipboard are created from XScripts Tab - menu button option - Create XScript Clipboard - and select Scenes to copy

Note - XScript Clipboard can be created by importing XScript JSON file

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🎬 **#9 HEADING - READ TAB**
   《8》 *Elements*

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READ: EIGHT TAB

Read other App users Scripts they sent to you as Read Script file

Also contains your created Read Script files - that you can send to other App users as Read File

Note - you create a Read File from Scripts Tab - Home - menu button - Create Script Read File

If you created the Read Script - you can create a Read Script JSON file - that you can send to other App Users to import into their Read Tab

Note - you cannot create a Read Script JSON file - if you are not the creator of the Read Script

Note - StudioDB User Guide, History and How To-Q&A should had been included as Read Files when StudioDB App was downloaded.

Note - the import JSON file needs to exist in StudioDB App folder.   But for backups you should move your JSON file outside of StudioDB folder.